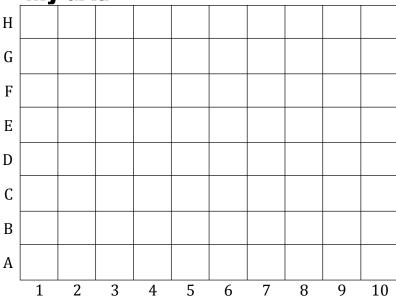
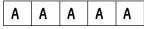
## Math Battleship!





Put the following ships on your grid by placing the appropriate letters - horizontally, vertically or diagonally.

Aircraft Carrier - 1



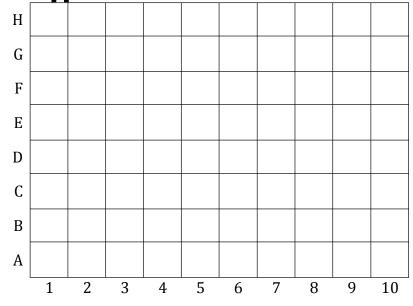
Battleship \* 1

Cruiser # 1

Destroyers 2

D	D
D	D

**Opponent's Grid** 



Both players place their ships on the their own grid according to the chart above. Whoever goes first calls out a position (i.e. G-6). The other player says either "Hit" or "Miss" depending upon whether one of his ships is in the position called out. The person calling out should mark a hit or a miss on the "offensive grid" to keep track of the shots. The other person should mark the shot on the "defensive grid". If the shot is a "Hit", the player goes again—otherwise the other player takes a turn. Once the opposing player has scored a hit on all of the spaces for a particular ship, you must call out "Hit...you sunk my Cruiser" (or whatever type of ship it was). Once a player has sunk all the opponent's ships.